1. Procedure for dream team player

create procedure dreamteam2 @gameweekId int

as

begin

(select top (4) p.playerId , p.PlayerName, a.PositionID, a.PositionName, r.Points

from Players p

join PlayerPerformance r on r.PlayerID = p.PlayerID

join Fixtures f on f.FixtureID = r.FixtureID

join PlayerPosition a on a.positionId = p.positionId

where a.positionId= 2 and f.GameweekID = @gameweekId)

Union

(select top (4) p.PlayerID , p.PlayerName, a.PositionID, a.PositionName, r.Points

from Players p

join PlayerPerformance r on r.PlayerID = p.PlayerID

join Fixtures f on f.FixtureID = r.FixtureID

join PlayerPosition a on a.positionId = p.positionId

where a.PositionId= 3 and f.GameweekID = @gameweekId)

Union

(select top (2) p.PlayerID , p.PlayerName, a.PositionID, a.PositionName, r.Points

from Players p

join PlayerPerformance r on r.PlayerID = p.PlayerID

join Fixtures f on f.FixtureID = r.FixtureID

join PlayerPosition a on a.positionId = p.positionId

where a.PositionId= 4 and f.GameweekID = @gameweekId)

Union

(select top (1) p.PlayerID , p.PlayerName, a.PositionID, a.PositionName, r.Points

from Players p

join PlayerPerformance r on r.PlayerID = p.PlayerID

join Fixtures f on f.FixtureID = r.FixtureID

join PlayerPosition a on a.positionId = p.positionId

where a.PositionId= 1 and f.GameweekID = @gameweekId)

order by r.Points desc

end

exec dreamteam2 @gameweekid = 1

1. Procedure for selecting topplayer

create procedure top\_players @gameweek int

as

begin

select top (3) p.PlayerID, R.PlayerName, p.Points

from PlayerPerformance p

join Players R on R.PlayerID = p.PlayerID

join Fixtures f on f.FixtureID = p.FixtureID

where f.GameweekID =@gameweek

order by p.points desc

end

exec top\_players @gameweek = 1